

Philips Components

LTN211
Liquid crystal display

T-41-39

Data sheet	
status	Product specification
date of issue	July 1990

MODULE DESCRIPTION

The LTN211 is a 5 x 7 dot, 16-character, 2-line dot matrix LCD module, with driver and controller LSI IC mounted on a single printed circuit board. The LSI controller incorporates a ROM-based character generator with a 160 characters and RAM display data with 8 characters. The module is capable of generating 160 fixed and 8 write by programme characters. The LTN211 operates from an extensive instruction set: display clear, cursor home, display ON/OFF, cursor ON/OFF, character blink, cursor shift and display shift.

QUICK REFERENCE DATA

Outline dimensions	84 x 44 x 12 mm
Viewing area	61.0 x 15.8 mm
Character format	5 x 7 dots and cursor
Character size	2.96 x 5.56 mm
Dot size (spacing 0.04 mm)	0.56 x 0.66 mm
Mass	≈ 25 g
Drive method	MUX 1:16
Supply voltage	+5 V
Power consumption	7.5 mW
Illumination mode	reflective/trans-reflective
Front surface	glossy
Character generator	built in
Data interface	parallel 4 or 8 bits

DISPLAY MODE

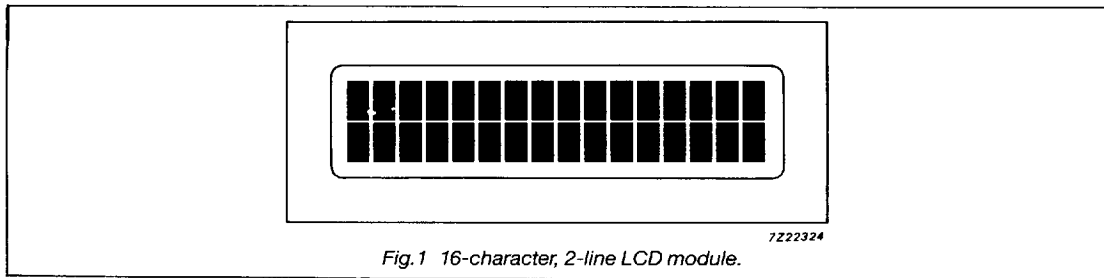


Fig.1 16-character, 2-line LCD module.

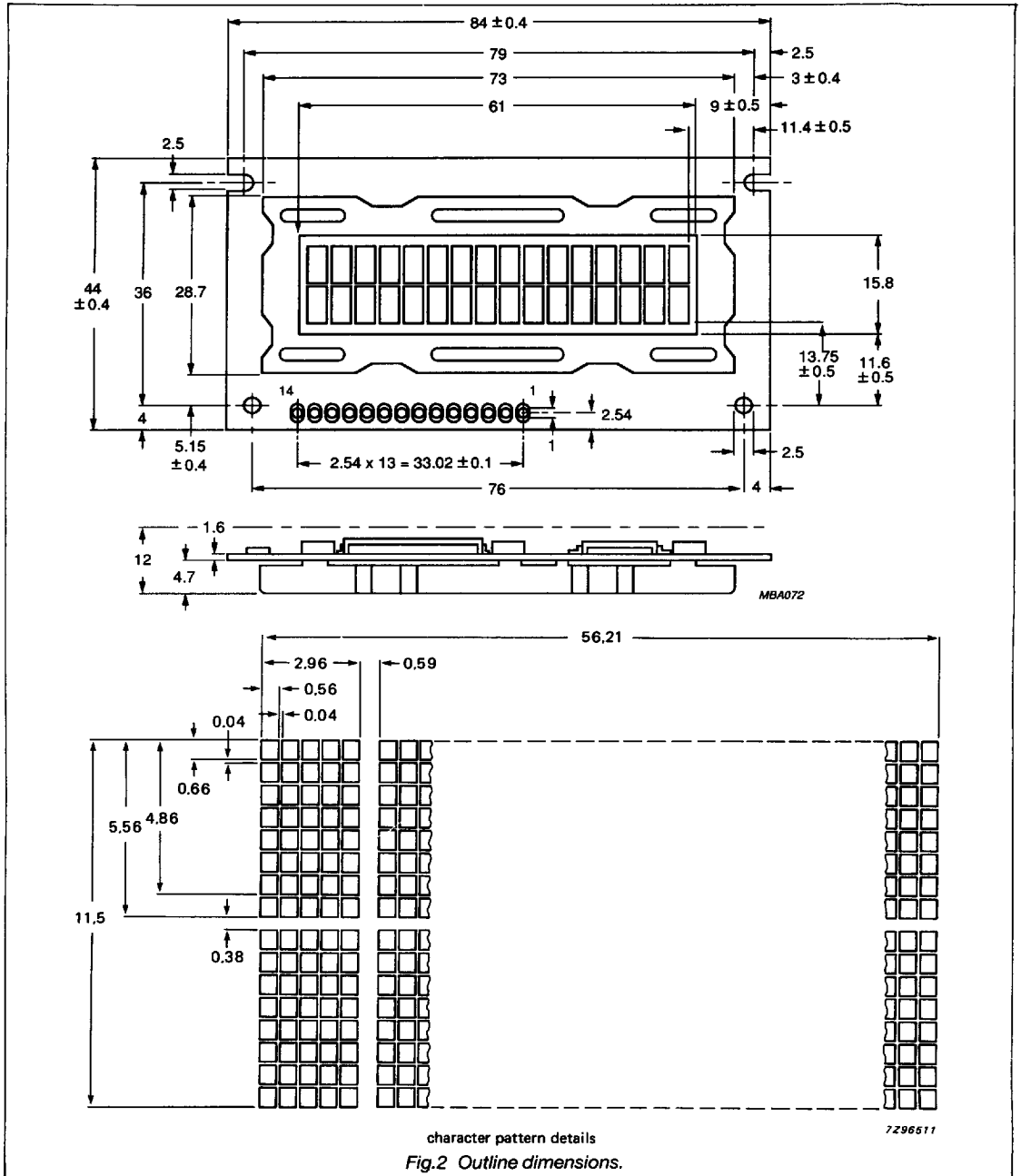
TYPE DEPENDENT DATA

TYPE	ILLUMINATION MODE	VIEWING DIRECTION	TO BE USED WITH EL BACKLIGHT
LTN211R-10	reflective	6 o'clock	-
LTN211F-10	transflective	6 o'clock	LXL211-G
LTN211R-50	reflective	12 o'clock	-
LTN211F-50	transflective	12 o'clock	LXL211-G

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MECHANICAL DATA



character pattern details
7296511
Fig.2 Outline dimensions.

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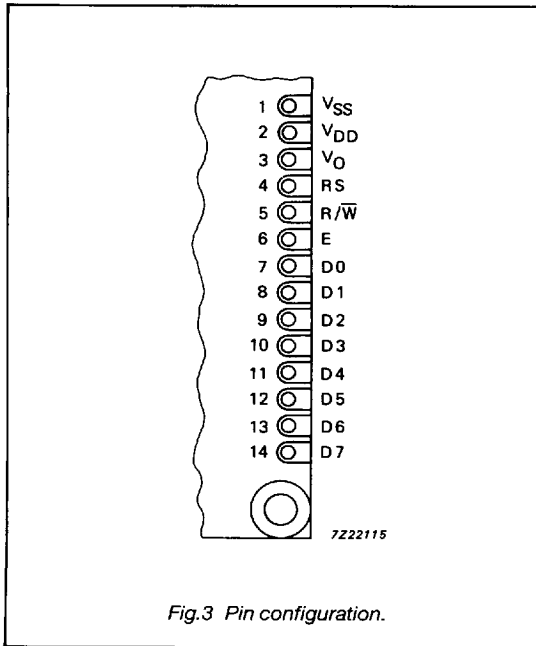


Fig.3 Pin configuration.

PIN DESCRIPTION

PIN NO.	SYMBOL	NAME AND FUNCTION
1	V _{SS}	ground
2	V _{DD}	power supply (logic)
3	V _O	contrast adjustment voltage
4	RS	register select
5	R/W	read/write
6	E	enable
7	D0	I/O data LSB
8	D1	I/O data 2nd bit
9	D2	I/O data 3rd bit
10	D3	I/O data 4th bit
11	D4	I/O data 5th bit
12	D5	I/O data 6th bit
13	D6	I/O data 7th bit
14	D7	I/O data MSB

Notes to pin description

1. Contrast is adjusted by varying the voltage V_O between 0 and 5 V.
2. D7 doubles as busy flag.
3. When the module is interfaced with a microprocessor with 4-bit parallel outputs, pins D0 to D3 are not used.

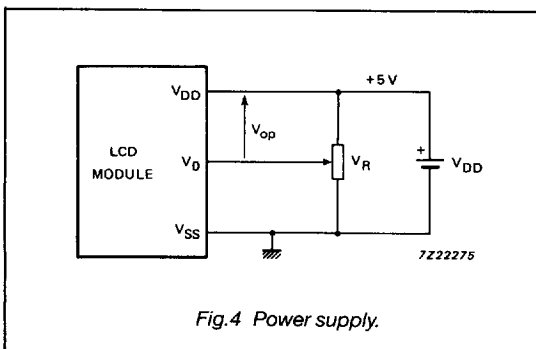


Fig.4 Power supply.

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RATINGS

Limiting values in accordance with the Absolute Maximum System (IEC 134)

PARAMETER	SYMBOL	MIN.	TYP.	MAX.	UNIT
Supply voltage	V _{DD}	-0.3	-	7.0	V
LCD drive voltage (V _{DD} -V _O)	V _{op}	0	-	9.0	V
Input voltage	V _i	-0.3	-	V _{DD} +0.3	V
Storage temperature	T _{stg}	-25	-	+70	°C
Operating ambient temperature	T _{amb}	0	-	+50	°C

OPERATING CHARACTERISTICS

T_{amb} = 25 °C; V_{DD} = 5 V; all voltages refer to V_{SS}; unless otherwise specified

PARAMETER	SYMBOL	MIN.	TYP.	MAX.	UNIT
Supply voltage (logic)	V _{DD} -V _{SS}	4.75	5.0	5.25	V
Contrast adjustment voltage	V _O	-	0.6	-	V
Temperature compensation of V _O	TC	-	-14	-	mV/°C
LOW level input voltage	V _{IL}	-0.3	-	0.6	V
HIGH level input voltage	V _{IH}	2.2	-	V _{DD}	V
LOW level output voltage -I _{OL} = 1.2 mA	V _{OL}	-	-	0.4	V
HIGH level output voltage -I _{OH} = 0.205 mA	V _{OH}	2.4	-	-	V
Input leakage current	I _i	-	-	1.0	µA
Internal oscillating frequency	f _{OSC}	-	250	-	kHz
Supply current (logic)	I _{DD}	-	1.5	2.2	mA
Power dissipation	P _d	-	7.5	11.0	mW

TIMING CHARACTERISTICS

T_{amb} = 0 to 50 °C, V_{DD} = 5 V +/- 5%, unless otherwise specified.

PARAMETER	SYMBOL	MIN.	TYP.	MAX.	UNIT
Enable cycle time	t _{cyc}	1000	-	-	ns
Enable pulse width	t _w	450	-	-	ns
Rise time	t _r	-	-	25	ns
Fall time	t _f	-	-	25	ns
Register select set-up time	t _{rsu}	140	-	-	ns
Read and write set-up time	t _{su}	140	-	-	ns
Data set-up time	t _{dsu}	195	-	-	ns
Data delay time	t _d	-	-	320	ns
Address hold time	t _{ah}	10	-	-	ns
Data hold time write	t _{wh}	10	-	-	ns
Data hold time read	t _{rh}	20	-	-	ns

Liquid crystal display**LTN211****ELECTRO-OPTICAL CHARACTERISTICS**

$T_{amb} = 25\text{ }^{\circ}\text{C}$, $V_{DD} = V_{DD\text{ typ}}$, $\alpha = 10^{\circ}$, $\phi = \phi_{opt}$. unless otherwise specified

PARAMETER	SYMBOL	CONDITIONS	TYP.	MAX.	UNIT
Response times	t_{on}	$T_{amb} = 0\text{ }^{\circ}\text{C}$	380	760	ms
		$T_{amb} = 25\text{ }^{\circ}\text{C}$	110	220	ms
		$T_{amb} = 50\text{ }^{\circ}\text{C}$	45	90	ms
	t_{off}	$T_{amb} = 0\text{ }^{\circ}\text{C}$	470	940	ms
		$T_{amb} = 25\text{ }^{\circ}\text{C}$	110	220	ms
		$T_{amb} = 50\text{ }^{\circ}\text{C}$	45	90	ms
Viewing Angles (contrast ratio CR > 3)	α_{opt} $\alpha_{2-\alpha_1}$	reflective types	30	—	$^{\circ}$
			30	—	$^{\circ}$
	α_{opt} $\alpha_{2-\alpha_1}$	transflective types	30	—	$^{\circ}$
		reflective operation	25	—	$^{\circ}$
	α_{opt} $\alpha_{2-\alpha_1}$	transflective types	30	—	$^{\circ}$
		transmissive operation	20	—	$^{\circ}$

For definitions of response times, viewing angles and contrast ratio refer to notes 1 to 3

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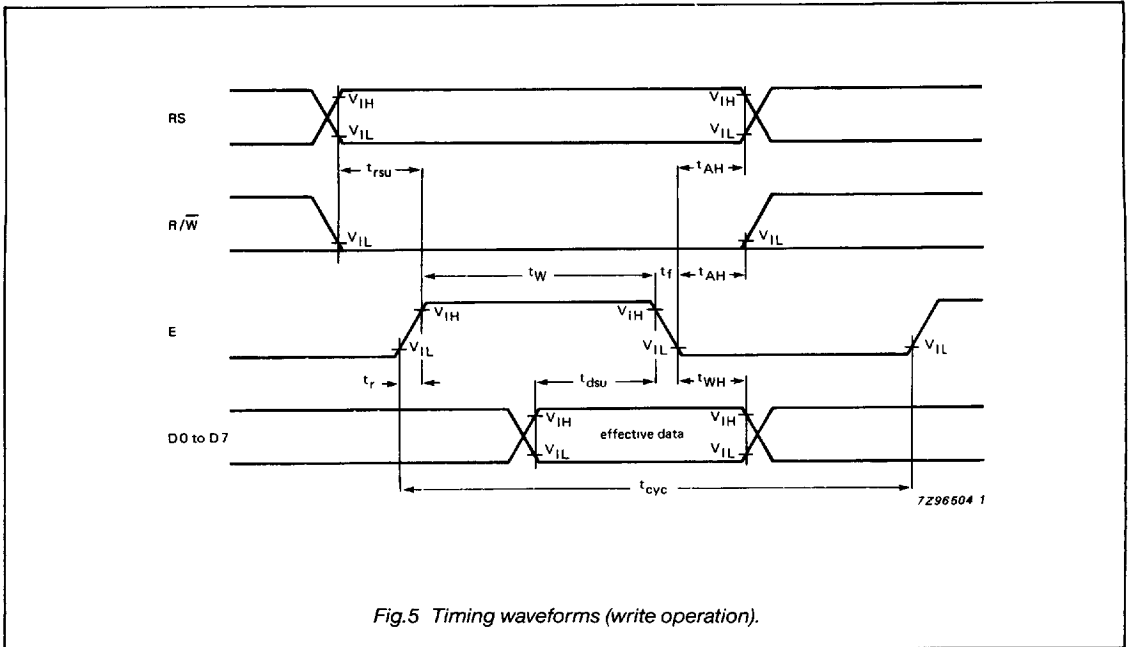


Fig.5 Timing waveforms (write operation).

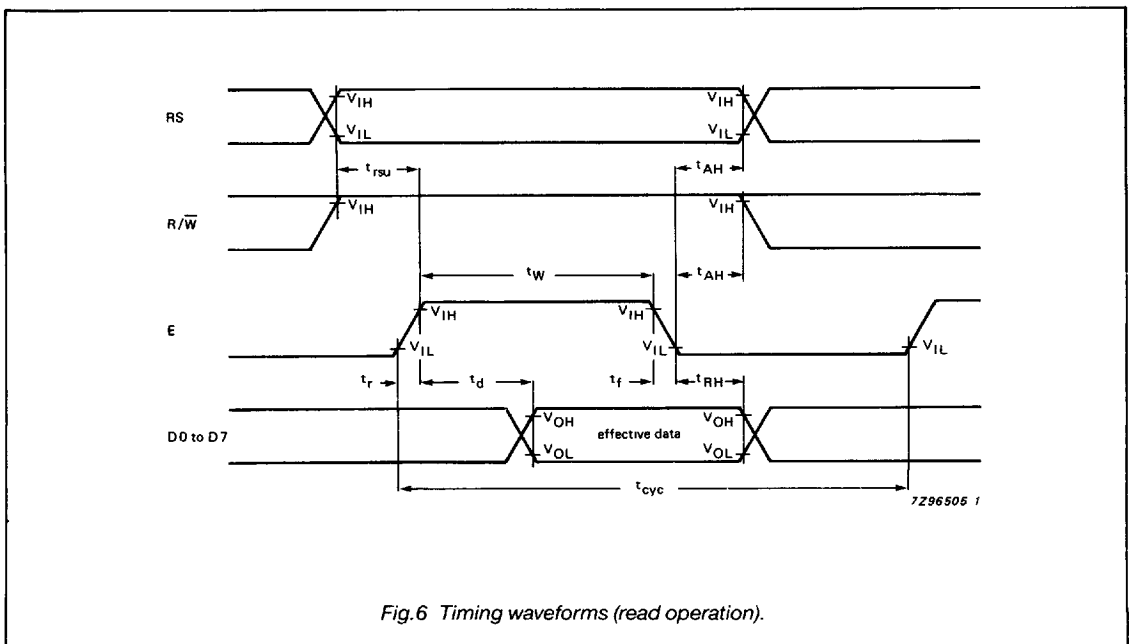


Fig.6 Timing waveforms (read operation).

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Table 1 Instruction set

INSTRUCTION	ADDRESSES									
	RS	R/W	D7	D6	D5	D4	D3	D2	D1	D0
Display clear	0	0	0	0	0	0	0	0	0	1
Cursor home	0	0	0	0	0	0	0	0	1	*
Entry mode set	0	0	0	0	0	0	0	1	I/D	S
Display on/off control	0	0	0	0	0	0	1	D	C	B
Cursor display shift	0	0	0	0	0	1	S/C	R/L	*	*
Function set	0	0	0	0	1	DL	1	0	*	*
CG RAM address set	0	0	0	1	A _{CG}					
DD RAM address set	0	0	1	A _{DD}						
Busy flag/address read	0	1	BF	AC						
CG RAM/DD RAM data write	1	0	write data							
CG RAM/DD RAM data read	1	1	read data							

Notes:	I/D	= 1:increment	I/D	= 0:decrement
	S	= 1:display shift	S	= 0:display freeze
	D	= 1:display on	D	= 0:display off
	C	= 1:cursor on	C	= 0:cursor off
	B	= 1:character at cursor position blinks	B	= 0:character at cursor position does not blink
	S/C	= 1:display shift	S/C	= 0:cursor move
	R/L	= 1:right shift	R/L	= 0:left shift
	DL	= 1:8 bits	DL	= 0:4 bits
	BF	= 1:during internal operation	BF	= 0:end of internal operation

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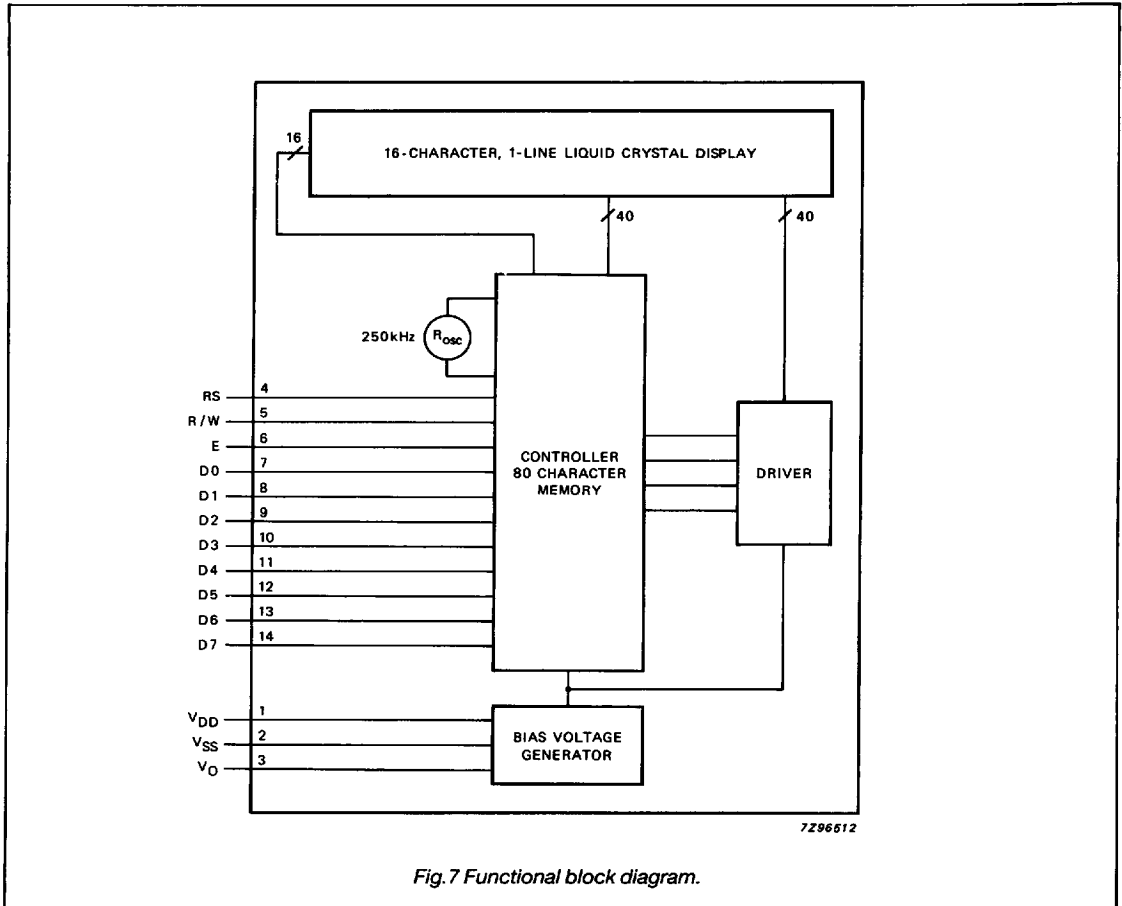


Fig.7 Functional block diagram.

Table 2 Display position and DD RAM address (HEX)

Digit	1	2	3	4	5	6	7	8	9	16
Line 1	00H	01H	02H	03H	04H	05H	06H	07H	08H	0FH
Line 2	40H	41H	42H	43H	44H	45H	46H	47H	48H	4FH

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Table 3 Input codes vs character pattern

4-bit Lower	Higher											
	0000	0010	0011	0100	0101	0110	0111	1010	1011	1100	1101	1110
xxxx0000	CG RAM (1)											
xxxx0001	(2)											
xxxx0010	(3)											
xxxx0011	(4)											
xxxx0100	(5)											
xxxx0101	(6)											
xxxx0110	(7)											
xxxx0111	(8)											
xxxx1000	(11)											
xxxx1001	(2)											
xxxx1010	(3)											
xxxx1011	(4)											
xxxx1100	(5)											
xxxx1101	(6)											
xxxx1110	(7)											
xxxx1111	(8)											

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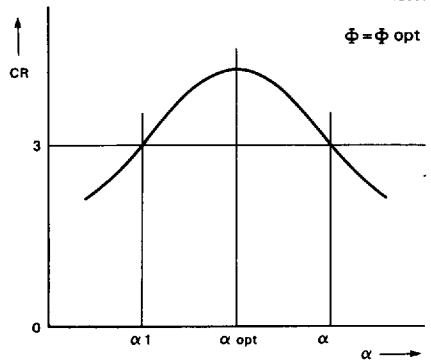
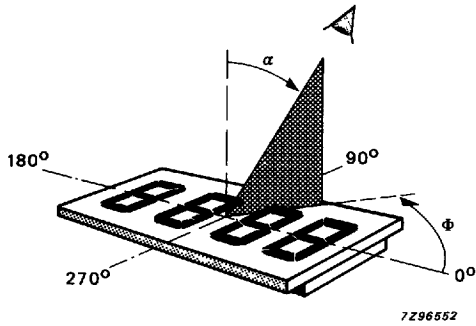
Note 1 Definition of contrast ratio (C_R).

in positive image mode: $C_R = \frac{B_{off}}{B_{on}}$

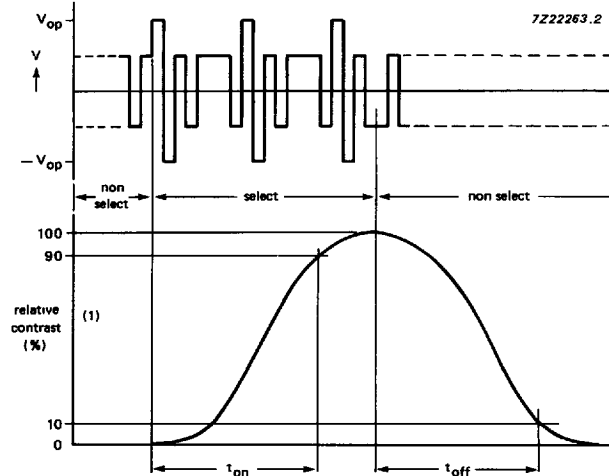
in negative image mode: $C_R = \frac{B_{on}}{B_{off}}$

B_{on} is the brightness of selected segments
 B_{off} is the brightness of non-selected segments

Note 2 Definition of viewing angles α and ϕ .



Note 3 Definition of response times.



1) measured at $\alpha = 10^\circ$